Digital painting

Year 1 Computing | Knowledge organiser

We can use a painting program to make pictures on a computer.

Choose your tools



Pencil

Draw thin, freehand lines.



Paintbrush

Paint freehand marks and dots.



Line

Draw straight lines.



Shape

Draw shapes, such as circles.



Fill

Colour inside a closed shape.



Eraser

Rub out parts of your picture.

Freehand means drawing by moving the mouse.
Tool pictures may look different in each program.

Make careful choices

Choose a tool for the job.
Choose a colour for your picture.
Change the brush size for small or big marks.



Small to big brush marks

Undo or erase

Undo takes back the last change you made.
Use it if your last mark was a mistake.
Eraser removes marks where you rub.
It can remove parts you wanted to keep too.

Computer or paper

On a computer: choose tools, change brush size and use undo to take back a mistake.
On paper: use real paint and brushes.
Both ways let us make colourful pictures.

I prefer painting on ... because ...

Try ideas from artists



Mondrian
Straight lines and rectangles.



Kandinsky
Colourful shapes and circles.

Matisse
Bold colours and shapes.

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